

THE WPS.COM

CLUB CHALLENGE

16th-17th May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, L3 5UL, England

BLOOD BOWL CLUB CHALLENGE RULES

The WPS rules promote a different style of play to that which you may be familiar with through playing at GW events and tournaments. The overriding objective when putting together this rules pack was that **all** players attending a WPS event should enjoy **every** game they play over the course of the event. To this end there are several mechanisms in place to restrict some of the more extreme armies that players may be tempted to bring. In addition many of the score reporting procedures have developed over the years to the point where we are pleased to say a WPS tournament more or less runs itself.

Venue Details

Adelphi Hotel
Ranelagh Place
Liverpool
L3 5UL

For directions to the venue, enter the postcode into www.multimap.com or a similar service.

Only teams from the Living Rule book 5 are allowed. (That means no Slann, Underworld or Chaos Pact teams this year. Maybe next year!)

No Inducements are allowed except Halflings who may take a Halfling chef for 100k

Please refer WPS Blood Bowl Core Rules for full details on skill selection and team progression.

Event Timetable

(Subject to alteration)

SATURDAY 16th May 2009

0830 - 0930 - Arrive and Registration
0930 - 0945 - Introduction and Announcements
0945 - 1215 - Game 1
1215 - 1315 - Lunch
1315 - 1545 - Game 2
1600 - 1830 - Game 3

SUNDAY 17th May 2009

0930 - 1000 - Arrive
1000 - 1230 - Game 4
1230 - 1330 - Lunch
1330 - 1600 - Game 5
1600 - 1700 - Awards Presentation

Team Selection and Restrictions

Teams start with 1,100,000 gold.

Team List Submission

Army lists must be submitted prior to the event via email to bloodbowl@the-wps.com by midday (12pm) on Saturday 18th April. Army lists submitted after this date will be penalised:

List not submitted by 18/04/09 -10pts
List not submitted prior to event -30pts

List must be submitted in either **.doc**, **.txt**, **.xls** or **html/htm** formats only. If you send an **Army Builder** text file, please take the time to format it legibly, or else you will receive a penalty for an illegible list. If you prefer to submit your list by post make sure you allow plenty of time, and send it to:

The organiser may advise you to change the composition of your team to allow for a more fulfilling gaming experience for all gamers involved at the tournament.

Game Play

Players will compete in five games over two days, as shown in the Timetable of Events (above).

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Grudge Games

There are no grudge games allowed at the Club Challenge.

Player-judges

The player-judges for this event are unknown at the time of publishing these rules. If you require the assistance of a referee during your games, please seek the player-judge out.

Please note that player-judge should not be asked to make judgements on games in which one of their team-mates is playing.

Trophies and Prizes

The following trophies and prizes will be awarded at the end of the event:

- 1st Place Overall
- 2nd Place Overall
- 3rd Place Overall
- Best Sportsman
- Best Painted