

THE WPS.COM

# CLUB CHALLENGE

16<sup>th</sup>-17<sup>th</sup> May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, England, L3 5UL

---

The WPS' premier event, the Club Challenge is a competition across various gaming systems. The current holders of the WPS Club Challenge Shield are Dice Not Included.

## AN ON-CAMPUS EVENT AT THE ADELPHI HOTEL

We are trying to create the feeling of an "on-campus" event for the Club Challenge 2009 and as such the WPS have negotiated a special room rate at the venue, The Britannia Adelphi Hotel for the Club Challenge weekend. Please do try and stay at the hotel over the weekend.

### Room Prices

- £50/night for a single room
- £30/night for sharing a double or twin room

The price is inclusive of breakfast.

We have a block booking of rooms for this weekend and as such when you book your rooms (0871 2220029 ) please quote the reference WAR1505.

### Bar

The main "Fridays Bar" operates a "Happy Hour" from 11am - 5pm where drinks can be purchased at a reduced rate.

### Saturday Night is Curry Night!

In addition, the hotel is offering a curry night on the Saturday night which if you are interested in, then please complete the necessary section of the entry form.

### Address

Details for The Britannia Adelphi Hotel:-

The Britannia Adelphi Hotel  
Ranelagh Place,  
Liverpool,  
Merseyside,  
England  
L3 5UL

Booking Reservations Tel No: 0871 2220029  
Main Hotel Tel No: 0151 7097200

THE **WPS**.COM

# CLUB CHALLENGE

16<sup>th</sup>-17<sup>th</sup> May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, England, L3 5UL

---

## CLUB CHALLENGE OPEN PAINTING COMPETITION

The WPS are keen to promote good conduct, sportsmanship, army research and the presentation of player's forces. Most of these aspects are already present in our events. However at the Club Challenge we wish to recognise the time, effort and skills for painting and/or modelling, by increasing the profile of painting prizes available. Players spend a lot of money and time preparing their models and we want to actively encourage and support this effort.

We have been promoting an open Painting Competition at the Club Challenge every year for the past 2-4 years. There was a SIGNIFICANT increase in entries last year and hopefully again this trend will continue at this year's event. This year as part of the Entry Form we are giving you the heads up on the fact that we have changed the categories slightly to encourage a better balance of competition so that those few winners will have a real sense of achievement. If the painting competition continues to be successful and grow in entrants, we may look to introduce new categories for future years as appropriate. In addition for this year **there will be a Painting Trophy** (similar to the system trophies) for the overall winner. This will be a returnable prize which will keep a record of their name in glory for years to come.

We would ask that players only enter figures that they have converted and painted themselves. Models can be from any game system and by any manufacturer. Models which have previously won an award at the WPS Club Challenge are not eligible for entry.

Operating on the KISS principle:

1. Categories for the Competition are:
  - **Single figure** (foot or mounted)
  - **Squad or unit** (must consist of 5 or more models)
  - **Large model/monster/vehicle**
  - **Open** (duels, dioramas or anything else etc.)
2. Entries should NOT be part of your normal force you plan to use that weekend. (They can't be in two places at once!)
3. Judging will be conducted by a pre-selected experienced group.
4. The winner in each category will be selected by the judges on Sunday.
5. There is a limit of one model per entrant in any given category.
6. Determining Best in Show: Judges will decide on a Best in Show from the winners of each category on Sunday.

### How to enter

When registering on the Saturday morning the Club Challenge, players should make it known which painting competitions they wish to enter. This will enable the Organisers to determine the amount of space required.

# THE WPS.COM CLUB CHALLENGE

16<sup>th</sup>-17<sup>th</sup> May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, England, L3 5UL

---

## CLUB SYSTEM TROPHIES

To encourage some of the old inter-club rivalry from years gone by, the WPS have Club Challenge System Trophies up for grabs for each games system for the club with the most averaged points in any one system.

- You need at least 2 club players to enter a system for your club to be eligible to win the Club Challenge System Trophy for any one system.
- The Winning Club is the one with the best averaged score for any given system.

Needless to say the current Club Challenge Shield is still there and available for that special club who does best overall.

## SUMMARY OF CLUB CHALLENGE CLUB RULES

### General

1. Each club must enter at least 3 game systems.
2. For a club to take part they must have a minimum size of 9 club players. You are allowed to have more than 9 players; in fact the WPS positively encourage you to have more than 9 players; in fact the more the merrier. If you do have more than 9 players then these club players MUST all play for the same club – there will be no “A”, “B” or “C” splits allowed at the event. You know what we mean here so don't bend these rules here please! Clubs who cannot field 9 players will be helped on the day to find unaffiliated players or other clubs who do not have the full quota of club players.

### Army List Submission

Many game systems require that you submit your army list in before the event by a deadline date. If this requirement is not met, you as a player will be penalised. Please read the tournament rules to ensure that you have checked if your army list needs to be submitted. Please make sure that you make every effort to submit your army list in by the required date and please no scribbled lists on scrappy bits of paper!

Please check the relevant rules set to see if you need to submit an army list in by a specified deadline.

### Club Challenge Scoring System

1. There will be a 50pt split in each system available to club players. The points earned by each club player will be dependant on the final positioning of that player in each system. This final position will take in to account club player's game play scores, painting, sportsmanship and army composition where applicable. e.g. 1st position will get 50pts, 2nd position will get a percentage of 50pts based on the total number of players in that system.

THE **WPS**.COM

# CLUB CHALLENGE

16<sup>th</sup>-17<sup>th</sup> May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, England, L3 5UL

---

2. For the smaller systems, the percentage split of the 50pts will be governed by the largest supported game system. This is a form of points weighting and has been deemed to be included because it is arguably harder to gain a better position in a system where there are more players playing. (This is obviously dependant on the quality of players playing in the largest supported system!) 1st place will still be worth 50pts in the smaller systems. This is to provide an incentive to play in the smaller systems. However subsequent points placings (apart from last place) will be determined by the relative placing of the club player based as a fractional placing of the largest supported system. For example looking at 2003's results for WECW, there were 84 players in WFB (the largest supported system) and there were 6 players in WECW. 84 divided by 5 (one less than the total no of players in WECW) gives a result of 16.8. This determines the split in positions for subsequent placings in this system. This means that 2nd place earns the same pts as 17th position in the largest supported system (WFB).
3. EVERY club player's score will go towards the club score. This score will be worked out as an average based on the number of club players taking part.

## Club Jokers

1. A total of 8 jokers will be available to play over the weekend.
2. You cannot play any jokers on the 1<sup>st</sup> round on any players. The 1<sup>st</sup> round joker is by default played on the club's club captain.
3. No more than 2 jokers may be played per round from Round 2 onwards. These jokers must be played "blind" before the round draw is put up.
4. You may not play a joker on the same club player more than once.
5. Should a club player win who has had a joker played on him/her win, then that player will earn 1pt (un-averaged) towards the club score. This will NOT be averaged. Potentially there are 8 pts up for grabs here for each club and these will NOT be averaged but added in to the total average at the end.

## Grudge Games

1. There are NO grudge games allowed at the Club Challenge.

## Swapping Opponents/Playing Club Mates

1. You must not play an opponent that you have already played at the event. If you get drawn against an opponent that you have already played, then you should inform an umpire, organiser or player judge. They should then help you get an alternative opponent on a similar game score that you have not played before.
2. Unless it is completely unavoidable, club mates must not play each other at the event. If you get drawn against a club mate, then you should inform an umpire, organiser or player judge. They should then help you get an alternative opponent on a similar game score that you have not played before.

THE **WPS**.COM

# CLUB CHALLENGE

16<sup>th</sup>-17<sup>th</sup> May 2009 - The Britannia Adelphi Hotel, Ranelagh Place, Liverpool, Merseyside, England, L3 5UL

---

## Responsibility of the Winning Club

1. Normally WPS events raise a fair amount of money for charity. We'd like the winning club to provide us details of their nominated charity to which we can donate a portion of the charity monies collected at the Club Challenge event. Last year Dice Not Included nominated charity was split 50/50 between the Royal British Legion and a charity one of their members is heavily involved in - Raptor Rescue. A total of £539.20 was raised by you all.

## A Few Words of Wisdom!

- Remember the event is meant to be an enjoyable experience for you as a player, your fellow club mates and your opponents. Make the effort please to allow your opponent to enjoy the game against you.
- This is a game (of toy soldiers), please treat it as a such.
- If you have any queries, please contact Conrad EJ Gonsalves via email at [conrad@the-wps.com](mailto:conrad@the-wps.com)
- Enjoy yourselves!